The book starts with an introduction to computers. The Algol 60 programming language is introduced, and the scope of variables is defined within the Algol 60 implementation. The book covers various programming concepts and technologies commonly associated with the Algol programming language. The book is written in an instructional format, making it accessible to learner-programmers. It is an instructional book on how to write programs using the Algol language. The book is structured for learner-programmers and covers various programming concepts and technologies commonly associated with the Algol programming language. The book is written in an instructional format, making it accessible to learner-programmers.